



The following slides are provided to illustrate how APPL creates flights and schedules based on the number of teams registered to play.

It has been APPL's history to accommodate every team that is formed by merging skill levels and/or leagues where it makes sense. We have always felt this is a better option than telling those teams they can't participate in the league.

The addition of age defined leagues added complexity to the league but it also made it more fair so the various age groups all have the opportunity to advance to the next level of competition.

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Flights without subflights within the flight

- 4 team flight – each team plays each other team three times (nine matches)
- 5 team flight – each team plays each other team twice with 2 byes (8 matches)
- 6 team flight – each team plays each other team twice (10 matches)
- 9 team flight – each team plays each other team once with 1 bye (8 matches)
- 10 team flight – each team plays each other team once (9 matches)

- Teams with highest Standing Points in each flight is the winner of the flight
 - Tie breakers in order: Head to Head results, [see Rules for complete tie breaker order]



Flights with subflights within the flight

- 7 team flights (all same age group and skill level)
 - Separated into 'a' subflight (4 teams) and 'b' subflight (3 teams)
 - Each team plays teams within their subflight twice and teams in the other subflight once
 - Playoff between the teams with highest standing points from Subflights 'a' and 'b' *is required* (based on final standings) to determine flight winner
- 8 team flights (all same age group and skill level)
 - Separated into 'a' subflight (4 teams) and 'b' subflight (4 teams)
 - Each team plays teams within their subflight twice and teams in the other subflight once
 - Playoff between the teams with highest standing points from Subflights 'a' and 'b' *is required* (based on final standings) to determine flight winner



Flights with subflights within the flight – 7 Teams

- Teams split between Subflight 'a' (4 teams) and Subflight 'b' (3 teams)
- Subflight 'a' (4 teams)
 - Plays each team in their subflight twice (6 matches total)
 - Plays each team in subflight 'b' once (3 matches total)
 - Each team plays 9 matches with one bye
- Subflight 'b' (3 teams)
 - Plays each team in their subflight twice (4 matches total)
 - Plays each team in subflight 'a' once (4 matches total)
 - Each team plays 8 matches with two byes
- Playoff between the teams with highest standing points from Subflights 'a' and 'b' *is required* (based on final standings) to determine flight winner



Flights with subflights within the flight – 7 teams

- Subflight of 4 teams plays each team in their subflight twice (6 matches) and the other 3 teams once (3 matches) for a total of 9 matches with one bye
- Subflight of 3 teams plays each team in their subflight twice (4 matches) and the other 4 teams once (4 matches) for a total of 8 matches with two byes

Example: WVR Mens 65+ 4.0 & 4.5/5.0

Subflight a (all 4.5/5.0 teams) Subflight b (all 4.0 teams)

a - Dink & Drive

b - M65+4.0 Dink Floyd

a - K-Men

b - M65+4.0 Festival Sage Rats

a - SCF 65+

b - M65+4.0 Paddle Up

a - Heritage at Asante

Playoff will not needed in this case *because subflights are difference skill levels*. Teams equitably play the different skill levels across the subflights.



Flights with subflights within the flight – 7 teams

Example: WVR Womens Open & 55+ 4.5/5.0

Subflight A (mix of open & 55+) Subflight B (all 55+ teams)

a - WO4.5 Charlie's Angels b - PEM Volley Girls

a - WO4.5 Nice Aces b - Pebblecreek Senioritas

a - Eat, Dink & Be Merry b - Shake N Bake

a - Paddle Warriors

- Subflight 'a' 55+ team Eat, Dink & Be Merry plays the Open teams twice (4 matches) and the other 55+ team in their subflight (Paddle Warriors) twice (2 matches). They play the teams in Subflight B once (3 matches). The Paddle Warriors have the same series of matches.
- Subflight 'b' 55+ team PEM Volley Girls plays the Open teams in Subflight 'a' once (2 matches) and the 55+ teams in Subflight 'a' once (2 matches) and the other teams in their Subflight 'b' twice (4 matches). The other teams in Subflight 'b' have the same series of matches.
- Playoff between the Subflight 'a' and Subflight 'b' 55+ top teams *is required* to determine the 55+ 4.5/5.0 flight winner based on final standings. The WO4.5 team with the higher of the two WO4.5 teams' standings points wins the WO4.5 flight.



Flights with subflights within the flight – 8 Teams

- Teams split between Subflight 'a' (4 teams) and Subflight 'b' (4 teams)
- Subflight 'a' (4 teams)
 - Plays each team in their subflight twice (6 matches total)
 - Plays each team in subflight 'b' once (4 matches total)
 - Each team plays 10 matches
- Subflight 'b' (4 teams)
 - Plays each team in their subflight twice (6 matches total)
 - Plays each team in subflight 'a' once (4 matches total)
 - Each team plays 10 matches
- Playoff between the teams with highest standing points from Subflights 'a' and 'b' *is required* (based on final standings) to determine flight winner



Flights with subflights within the flight – 8 teams

Example: EVR Mixed Open & 55+ 4.0

Subflight A (mix of open & 55+) Subflight B (all 55+ teams)

- | | |
|--------------------------|--------------------------|
| a - Cal-Am Picklers | b - Sidewinders |
| a - Guys and Dolls | b - Troubled Doubles |
| a - XO4.0 Double Trouble | b - TVR Fireballs |
| a - XO4.0 Team Acceltec | b - East Valley Picklers |

- Subflight 'a' 55+ team Cal-Am Picklers plays the Open teams twice (4 matches) and the other 55+ team in their subflight (Guys and Dolls) twice (2 matches). They play the teams in Subflight B once (4 matches). The Guys and Dolls have the same series of matches.
- Subflight 'b' 55+ team Sidewinders plays the Open teams in Subflight 'a' once (2 matches) and the 55+ teams in Subflight 'a' once (2 matches) and the other teams in their Subflight 'b' twice (6 matches). The other teams in Subflight 'b' have the same series of matches as the Sidewinders.
- Playoff between the Subflight 'a' and Subflight 'b' 55+ top teams *is required* to determine the 55+ 4.0 flight winner based on final standings. The XO4.0 team with the higher of the two XO4.0 teams' standings points wins the XO4.0 flight.



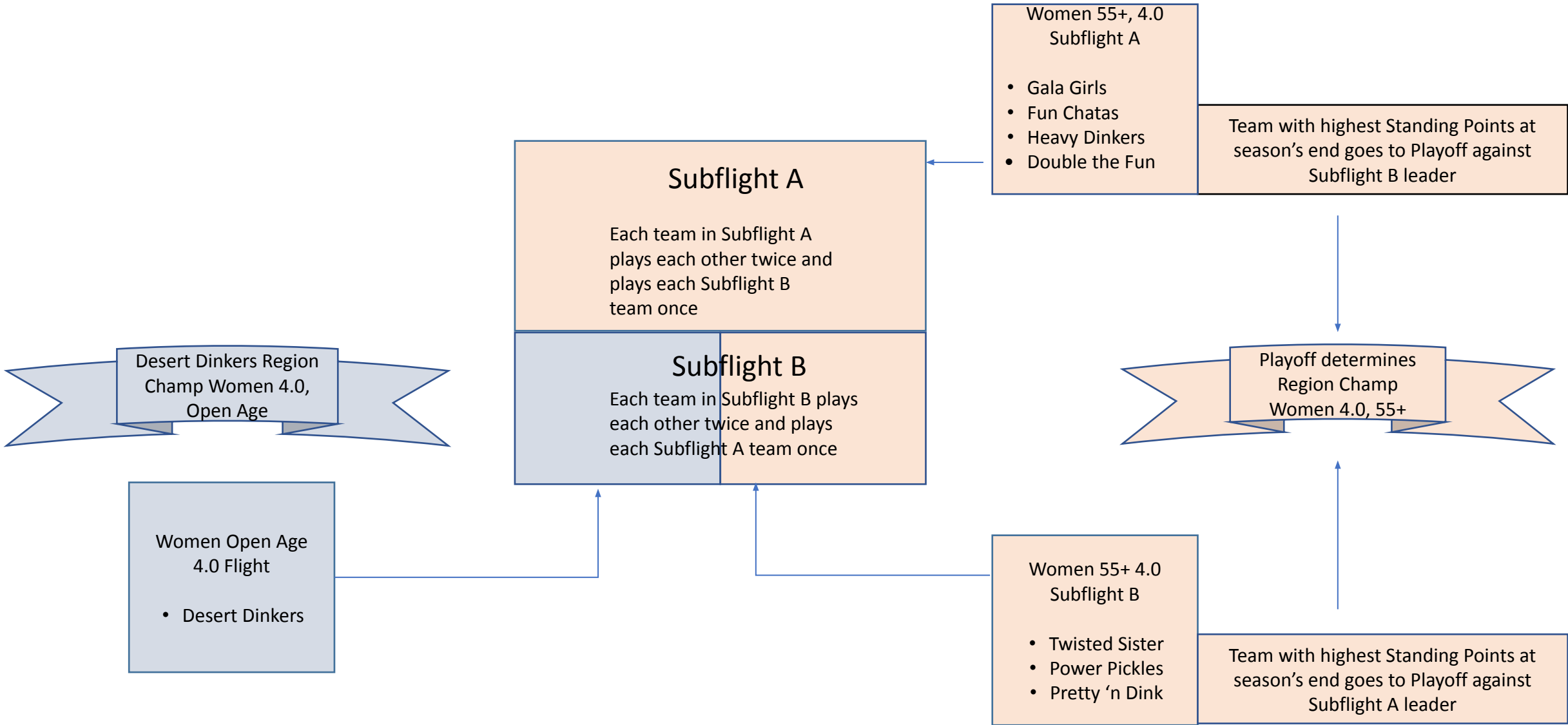
Flights with subflights within the flight

- 11+ team flights
 - Separated into A, B and sometimes C subflights for very large flights
 - Teams do not play teams in other subflights during regular season play
 - Playoffs between A, B, and C subflights is required to determine flight winner
 - There are some 7 and 8 team subgroups within a subflight – these teams are designated by A1, B1, C1 or A2, B2, C2 according to their subgroup within the subflight. (See the 7 and 8 team flight descriptions)
 - Example is where there are 15 teams in a flight. Teams are separated into 7 and 8 team subflights A & B. A & B teams do not play each other in regular season. Teams are further separated into A1, A2, B1, and B2 subgroups
- Example WVR Womens 55+ 3.0 with 19 teams
 - A, B & C subflights
 - A & C subflights have 6 teams – each team plays the other 5 teams in their subflight twice
 - B subflight has 7 teams and is separated into B1 and B2 subgroups
 - B1 teams play the other B1 teams twice and the B2 teams once
 - B2 teams play the other B2 teams twice and the B1 teams once
 - B subflight playoff is required between B1 and B2 teams with highest standing points
 - Semi final and final Playoffs are then required between the top Standing Points A & C subflight teams and the winner of the B1 and B2 playoff and the wild card team that had the highest games (not matches) won lost percentage during its regular season

Team Name
A - APPL Blossoms
A - Day Dinkers
A - Happy Picklers
A - Jolly Volleys
A - OMG!
A - Pebble Dinkers
B1 - Dill with Us
B1 - Good Til the Last Dink
B1 - Hot Flashes
B1 - Quick Hits
B2 - Dirty Dinkers
B2 - Sharp Shooters
B2 - Sweet Gherkins
C - Coyote Lakes
C - Desert Ridge Peace, Love, Pickleball
C - Desert Ridge Pickle Me Pink
C - PC Paddlers
C - SCW Pickadillies
C - W55+2.5 Picklins



EVR Women: Open 4.0/55+ 4.0



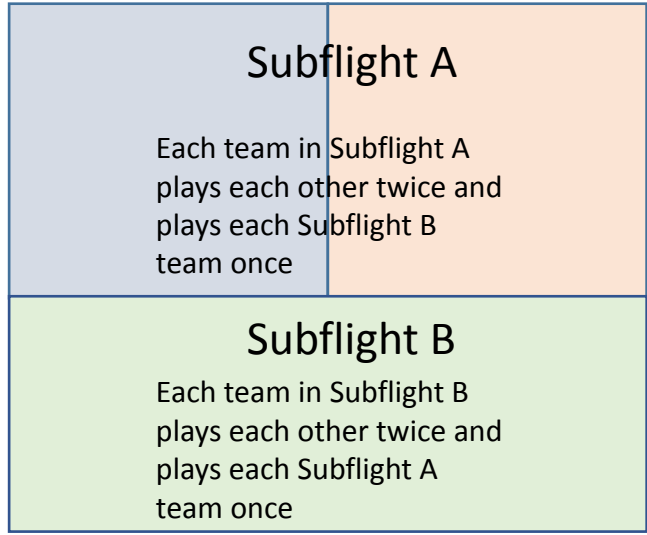


EVR Mixed: Open 2.5 & 3.0/55+3.0

Open Age 2.5 MxD Flight

- Keep Calm & Pickle On
- Pickle Me This

Team with highest Standing Points is Region Champ 2.5 Open Age MxD



Open Age 3.0 MxD Flight

- Rottweillers
- We Dink So

Team with highest Standing Points is Region Champ 3.0 Open Age MxD

55+ 3.0 Mixed Flight

- Encore Court Jesters
- Solera Mixed Nuts
- Gainey Ranchers

Team with highest Standing Points is Region Champ 3.0 55+ MxD