

Game Day Best Practices

This section highlights what you would cover before a match and important topics of the day. Welcome everyone to the match. Explain where the restrooms are and that they should only be used between rounds. Provide information on any waivers required for visiting players (in advance if possible), as well as particulars such as water, restrooms, court numbers, & seating.

- Late Player Arrivals- see APPL Rules, VII. Match Play, C. Late Player (pg. 4) for specifics.
- Starting server wrist bands are recommended for each starting server. Their use is mandatory if wrist bands are provided by the Home team.
- 1-Minute Time Out per team/per game.
- 1-Minute Break between games in each round.
- 5-Minute Break begins after the last team finishes each round.
- Players can bring their water bottles onto the court area and take as many quick drinks as needed, especially when it's hot. Please do this after a point is completed so not to disrupt the game. A quick sip of water is not to be confused with a Time Out.
- Players may leave the court for time-outs and breaks, but if a player is unavailable for more than the allotted time, their team risks forfeiting that game due to "retiring." Be reasonable.
- Coaching by anyone is not allowed during games. Coaching is only allowed after the completion of each game, between rounds, and during time outs.
- Home team stays on the same courts; Away team will rotate after each round.
- After each game, not each round, please report your score to the scorekeeper(s).
- Games are to eleven and win by two.
- The Away team has the choice of Serve, Side, Receive or Defer (Defer allows the Home team to choose). Example: If the Away team selects to serve, then the Home team chooses the side & receives. (Serving side may be different than what is customary on the Home courts).
- Teams will change sides after each game. Whichever team did not serve for the first game, will serve the second game of the match.
- When the next round is ready to commence, the Home team players return to the same courts, and the Home Captain announces which courts the Away teams need to report to. Then repeat the Away team choosing Serve, Side, Receive or Defer for the round.
- Continue until all three rounds are completed.
- Cheering on your team is great, being disruptive is not. Captains should ensure their spectators are not leaning on fences or encroaching too closely to the players on the courts as to disturb the players.
- Captains, please check over the score sheets and initial or sign sheets. If only one team has a scorekeeper for the match, then it's recommended the team that doesn't have a scorekeeper take a picture and retain it until the season is over.
- Home team has 48 hours to report the score online.